25th Japan Media Arts Festival Call For Entry

Category: Multiple Disciplines
Deadline: September 3, 2021
Website: graphiccompetitions.com

The **Japan Media Arts Festival** is a comprehensive festival of *Media Arts* that honors outstanding works in four main divisions:

â€¢ **Art** - Works of art created with new media and digital technologies. Interactive art, media installations, video works, graphic art *(digital illustration, digital photography, computer graphics, etc)*, web-based works, media performances, etc.

â€¢ **Entertainment** - Works for entertainment created with digital technologies. Games *(video games, online games, etc.)*, video works *(music videos, advertising videos, special effects videos, etc.)*, gadgets, electronics, websites, application software, etc.

â€¢ **Animation** - Animated feature films, animated short films, animated series, etc.

â€¢ **Manga** - Comics published in book form, comics published in a magazine (including works still being serialized), comics published online *(for computer or mobile)*, self-published comics, etc.

Works must be completed or released between 5 September 2020 and 3 September 2021. It is possible to submit a work that has been completed in the past but renewed or updated and freshly completed or released during this time frame. The copyright to award-winning works remains with the entrant.

There is no entry fee.

Eligibility

Entries are accepted from across the globe from professional, amateur, independent and commercial sources.

Prize

For each division, a Grand Prize, Excellence Awards, Social Impact Award, New Face Awards, and U-18 Award will

be awarded.

â€¢ Grand Prize: **1,000,000 Japanese Yen** *(approx. 8,975 USD)*

â€¢ Excellence Award: 500,000 Japanese Yen

â€¢ Social Impact Award: 500,000 Japanese Yen

â€¢ New Face Award: 300,000 Japanese Yen

â€¢ U-18 Award: Certificate