

DARTS Digital Art & Storytelling Competitions

Category: [Multiple Disciplines](#)

Deadline: October 15, 2015

Website: graphiccompetitions.com



Co-funded by the *Creative Europe* programme of the European Union, the goal of the **DARTS** project is to collect stories about places and characters from some extraordinary historical locations (*in Italy, Belgium and Romania*) and tell them in innovative and creative ways.

All the partners of the *DARTS* project are located in beautiful historic buildings and so the idea came up to enhance these places by using digital art and creative writing. Two international contests are therefore promoted: one for young *digital artists* and the other for *young writers*.

The theme of the **Digital Art Competition** is to create artworks inspired by the history/events/characters of one of the three historic buildings. The artworks can be created by using computer or digital applications and devices: images, photography, paintings, videos, mixed media, installations, net art, augmented reality projects, video games, applications for smartphone or tablet, etc.

Each artwork can be submitted either by an individual or by a team. Multiple entries per individual or team are permitted, but each submission must be registered separately.

There is no entry fee.

Eligibility

Open to young people between 18 and 35 years old, of every nationality and sex.

Prize

The awards ceremony of the contests will take place during two existing international festivals: the **Ravello Musical Festival** in Italy and the **Storytelling Festival** in Belgium, and one in *Romania* created on purpose.

Each winning artwork will receive a money prize of **500 Euro** (approx. 565 USD) and the opportunity to stay as an artist in residence and have an **atelier gratis for 2 weeks** in an international environment.

Moreover, all the participant artists will have a personal social workspace with a blog in the *DARTS* website. In this way they can post information about themselves, their work, their creative process and they can upload images and video and interact with their own social profile.
