





**JAPAN
MEDIA ARTS
FESTIVAL**
文化庁メディア芸術祭

多学科

24TH JAPAN MEDIA ARTS FESTIVAL CALL FOR ENTRY

截止日期

04

9月

2020

已截止

发布日期	参赛费用	在线链接
2020年6月23日	请参阅竞赛详情	访问主办方网站

竞赛详情 / 留存参考

来源: GRAPHIC COMPETITIONS

The Japan Media Arts Festival is a comprehensive festival of Media Arts that honors outstanding works in four main divisions:

- Art - Works of art created with new media and digital technologies. Interactive art, media installations, video works, graphic art (digital illustration, digital photography, computer graphics, etc), web-based works, media performances, etc.
- Entertainment - Works for entertainment created with digital technologies. Games (video games, online games, etc.), video works (music videos, advertising videos, special effects videos, etc.), gadgets, electronics, websites, application software, etc.
- Animation - Animated feature films, animated short films, animated series, etc.
- Manga - Comics published in book form, comics published in a magazine (including works still being serialized), comics published online (for computer or mobile), self-published comics, etc.

Works must be completed or released between

October 5, 2019 and September 4, 2020. It is possible to submit a work that has been completed in the past but renewed or updated and freshly completed or released during this time frame.

The copyright to award-winning works remains with the entrant.

There is no entry fee.

ELIGIBILITY

Entries are accepted from across the globe from professional, amateur, independent and commercial sources.

PRIZE

For each division, a Grand Prize, Excellence Awards, Social Impact Award, New Face Awards, and U-18 Award will be awarded.

- Grand Prize: 1,000,000 Japanese Yen (approx. 9,380 USD)
- Excellence Award: 500,000 Japanese Yen
- Social Impact Award: 500,000 Japanese Yen
- New Face Award: 300,000 Japanese Yen
- U-18 Award: Certificate

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